



PLAYERS 2-4



## MANIMALISTIC

PUZZLES FOR ANIMAL LOVERS







1	15	14	4
12	6	7	9
8	10	11	5
13	3	2	16



MATCRIAL USCO:

Ivory sheets, Paints,
Scale, Scissors, Fevicol

AGE GROUP FOR PLAYING:

8 to 12 years

AGE GROUP FOR CREATING:

10 to 15 years

TIME OF PREPARTION:

3-5 Hours

**COST**: ₹ 500



## CONCEPT/SKILLS MAPPED (PEDAGOGY)

Idea of this game is to integrate mathematical concept, reasoning and analytical skills with social responsibility. While playing this game player understands the value of conservation of forest and to save the habitats of endangered animals along with solving mathematical puzzles.

## HOW GAME CAN BE USED

As it is a board game and easy to carry. It can be used in class room to teach various concepts of math in a fun based way. It can also be used to make students understand our social responsibility towards sustaining various life forms on the garth.

## HOW THIS GAME IS IMPORTANT IN LEARNING AND DEVELOPMENT OF CHILD

This game is all about learning sustainability of planet's ecological balance along with developing analytical and logical reasoning. It is highly essential that citizens understand and own up the responsibility of such important social causes as without this ecological balance will be very hard to sustain. This game is based on one of the most relevant call of the moment as it will make the child more empathetic towards environment and endangered animals.

